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IN THE ABSTRACT

Please replace the Abstract at Page 43 with the following:

A method and apparatus for providing a graphical representation of a gaming environment and for providing information regarding individual components located in the environment is provided. [The invention includes a] A graphical user interface [which] displays a graphical representation of at least a portion of a gaming environment, such as a graphical representation of individual components of a gaming system and their surrounding physical environment. The components are graphically portrayed in positions corresponding to the relative positions of the actual components of the gaming system. [The components are also graphically displayed in a graphically reproduced environment which represents the actual environment, such as a casino, in which the actual gaming system components are located.] By selecting a graphically represented component, information regarding the actual gaming system component which is represented is provided, such as by display in a window associated with the graphical user interface. [In one embodiment, the graphical user interface is displayed on a display of a computing device.] Gaming system component or other information may be obtained via a communication link from those components.